

G. Henry Schmitt

Level Designer / Scripter

Champaign, IL 61820
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Skills

Languages:

C++
C#
Lua 5.1
Kismet
Unreal Script
Hammer Script
Unity Javascript & C#

Art Software:

Maya 2010
3DS Max 2010
Photoshop CS4

Level Editors:

UnrealEd 3.0 – Unreal Tournament 3, UDK
Hammer – Half-Life 2
Radiant – Doom 3
G.E.C.K. – *Fallout 3*
Unity

Professional Game Experience

Volition, Inc.

Champaign, IL

Aug 2010 – Present

Designer

- Saints Row the Third (Xbox360, PS3, PC) 11/2011
- Red Faction Armageddon (Xbox360, PS3, PC) 06/2011

Education

The Guildhall at Southern Methodist University

Plano, TX

Jan 2009 – May 2010

Certificate in Digital Game Development, Level Design

University of Maryland College Park

College Park, MD

Aug 1999 – Jun 2004

Bachelor's of Arts Degree, Japanese

Other Experience

Freelance Writer – Three years freelance writing experience

2006 - 2009

English Teacher – Taught English in South Korea for a year

2005 - 2006